**Project 1 part 5**

If I was given money, the obvious thing that comes to my mind is to add graphics to the game. It’s not only more interested than a text game, but also has many options, such as 2d, 3d, cartoonish, realism, etc… But not only that, the story would probably need to be expanded and more detailed, so the player feels attached to the characters. I could possibly also add animations, weapon shooting mechanism, lighting, physics, and such. And all of this is no easy work, so hiring more developers and artists would help substantially.